

Peak Raid

Mountain Marathon series

FINAL DETAILS - RACE 1 - EDALE VILLAGE HALL

Thank you for entering the first event in the 2018 series, which will offer the usual 3 hour event as well as a 6 hour event for the first time. Whether you have chosen the 3 or 6 hour option, we do hope you will have a fine time out on the fells and enjoy your run.

Location:

Race HQ is at **Edale Village Hall**, with parking in the event's car park approx. 200m away, Please follow directions from marshal. There is a £4 charge per car, which is paid to a member of the Edale Community (alternatively park in the public car park outside the hall for £5 for 10 hours).

<https://www.google.com/maps/d/edit?mid=zB1u2562kv6U.kmRPh-LGRshI>

Registration:

Registration will be open from 07:45. You will need to have your race kit checked before going to the start. Kit check will take place at the Race HQ. Please allow yourself enough time as there might be a bit of a queue at peak times for both registration and kit check.

6 hour event – starts between 08:30 and 09:00

3 hour event – starts between 08:30 and 09:30

Entry on the Day: We will have limited entry on the day, but please contact us by email/phone before you set off, to reserve a map/dibber.

Event Format:

3 hour event: There are 15 control points, each with a score (marked next to the control in green). The challenge is to get as many points as you can within 3 hours. The maximum possible score is 500 points.

6 hour event: There are 24 control points, each with a score (marked next to the control in green). The challenge is to get as many points as you can within 6 hours. The maximum possible score is 500 points.

Penalties: You will lose **20 points per minute** for every minute that you are exceeding the 3 or 6 hour time limit. Example: If you are 4 minutes late you will lose 80 points (4 x 20 = 80). Remember to take into account that you need to get back to Race HQ, so allow yourself enough time for that or you might lose your points.

Event map:

The event map has been specially produced by Peel Land Surveys and the map scale for this event is **1:25,000** with a 10m contour interval. The symbols are to the usual specification for mountain marathons.

- Map format for the 6 hour event is A3
- Map format for the 3 hour event is A4

A blank copy of both the event maps will be displayed in race HQ.

Please ensure that you adhere to all areas of out of bounds, which are clearly marked on your event map. Future events in the area depend on us respecting this, so anybody found to have infringed this will be disqualified.

There are many fences and walls, and your route will take you across farm land. Please close all gates after you, only crossing walls and fences at gates/stiles and remain on the public rights of way when crossing farm land.

There will be route choices with running along or crossing roads. The roads around Edale are narrow with limited visibility and cars often drive at high speed and not expecting runners near the road. We remind you of taking great care near roads.

Obtaining access to the areas we use for our events is a challenging process. As part of the SSSI consent we obtain for the areas we use for our events, we are not able to allow dogs to join their owner during the race.

Everyone must report at the finish and download their dibber. All hired dibbers must be returned at the finish.

Shop: We have a limited supply of bivvy bags and whistles for sale along with maps from previous events.

Equipment:

We will not let you start if you don't have the required kit:

1. **Fell running shoes** that in the organiser's opinion are fully suitable for the type of rough terrain that will be encountered.
2. **Full waterproof body cover:** Trousers & coat with an integrated attached hood, both with taped seams. Windproof trousers may be permitted if the weather is fair.
3. **Hat & Gloves**
4. **Compass & Whistle**
5. **Map and control descriptions** (issued on the start line)
6. **Timing Chip** (each person must carry their own and use it at each control. Hire dibbers are handed out at registration)
7. **Food & liquid** to see you through the event
8. **Emergency bivvy bag** (must be a bag, not a sheet; it can be foil or plastic)
9. **Watch.** (no devices which display maps or aid navigation)
10. **Race Number.** Supplied at registration. The race number must be positioned on the **front**, worn at all time during the race. No race numbers on rucksack or bum bag.

PLEASE DO NOT SKIMP ON EQUIPMENT – IT IS NOT WORTH IT

Although the weather forecast is looking promising, it is still essential that you dress accordingly and we do recommend that you bring an extra layer.

Pre entering the emergency phone numbers before the event is recommended. Please call if you are likely to be back significantly late or if you are injured. Mobile reception is limited on the fells, but a text message may get through when a mobile phone will not. The text message will keep trying to reach the recipient.

Peak Raid 3 emergency numbers:

- **Rich 07974983670**
- **Dave 07768200175**

Emergency phone numbers also on the event map

Remember to look out for each other. If you see someone not looking right or who has injured themselves, please check that they are well enough to get back to HQ without assistance or

contact the HQ.

Weather forecast:

Currently, the weather forecast is looking promising with no rain to be seen on the weather map at the moment.

<https://www.metoffice.gov.uk/public/weather/mountain-forecasts/peak-district>

<https://www.mountain-forecast.com/peaks/Kinder-Scout/forecasts>

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